

## 10 Players

# **Overload Touch**

**Objective** – Develop passing accuracy and strength of pass. Can improve spatial awareness, lines of run, communication, decision making and evasion. Defensive organisation and communication

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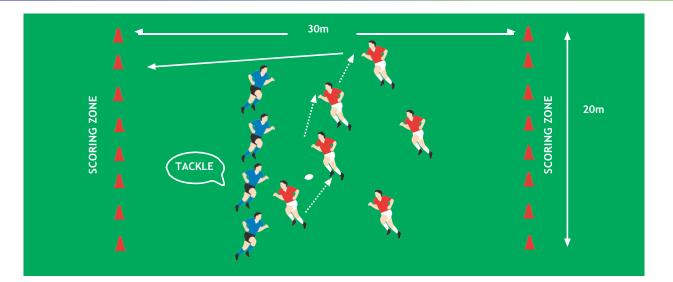
## **Equipment needed:**

## Suggested time allocation:

10 - 15 minutes

- Balls: 1
- Cones: 1 stack
- Bibs: 4 or 6

#### Set-up Diagram:



#### How to play:

- Start with more attackers than defenders lined up against each other.
- Once defender makes a two handed touch tackle on waist the ball carrier can:
  - 1. Continue and pass to a supporting player
  - 2. Form a stable base and offload to a supporting player.
  - 3. Go to ground and pop to supporting player
  - 4. Go to ground and present the ball close to a supporting player.
- Once a try has been scored, the attack turn around and attack the opposite scoring zone

## **Coaching points/Key factors:**

- 1. Players to evade opponents by using skills such as the side step, spin and swerve.
- 2. Players to get into low position to make a tag get foot in close to the player.

## **Difficulty:**

- Increase width of pitch to create more space and scoring options.
- Introduce so that minimum of 2 / 3 players must be in the scoring zone before a score can be made.
- Progress to tackle, using only 1-on-1 tackles (Refer to tackle key factors LTPD stage 1 FUNdamentals).
- Play game with Tags \_ player must pass ball once tag is made.