

12 Players

End Ball

Objective – Develop passing accuracy and strength develops type of pass. Can improve spatial awareness, lines of running, communication, decision making and evasion.

Equipment needed:

Balls: 1

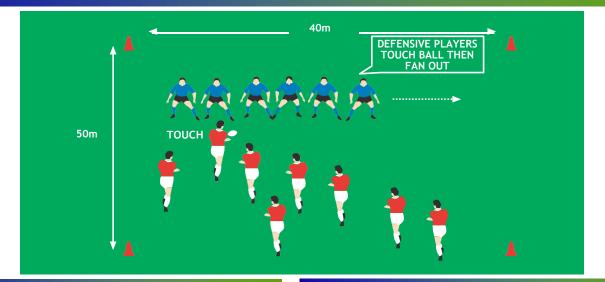
Cones: 1 stack

Bibs: 6

Suggested time allocation:

10-15 minutes

Set-up Diagram:



How to play:

- Run and pass in any direction.
- Play until a mistake is made or 5 touch turnover.
- Ball carrier has one second to pass after touch is made.
- No player can just stand in a scoring area (5 second limit).
- Man to man marking will encourage lines of run to lose defender / create space.
- Player must pass once a two-handed touch is made below waist height.
- Scoring team keep the ball and have to score at the other end of the pitch.

Coaching points/Key factors:

- 1. Hands in the ready position with palms facing the ball and thumbs together.
- 2. Early reach catch / grab the ball as early as possible.
- 3. Watch the ball all the way into hands.
- 4. Once caught, turn to identify the receiver.
- 5. Keep ball up between waist and chest area moving the ball quickly across the body.
- 6. Follow through and fingers point to target after the ball is released.

Difficulty:

- Progress to one touch turnover to challenge players.
- Players cannot catch unless on the move promotes agility and evasion on and off the ball.
- Introduce minimum number (2/3) of players must be in the scoring zone before a score can be made.
- Play game with tags player must pass ball once tag is made.